

**WEEK OF:** January 18, 2021

**CLASS:** Physics 111 – A Block

**TEACHER:** Mrs. Burke

**CONTACT INFO:** [Deborah.Burke@thedeltahighschool.com](mailto:Deborah.Burke@thedeltahighschool.com) (contact via direct email, through Teams, and through Remind = Dphys111T2)

**OBJECTIVES:**

- Review trig functions
- Utilize trig functions to analyze projectile motion
- Apply kinematics equations to projectile motion

**ZOOM LINKS:**

Check TEAMS POSTS for link information (we will use Zoom if it is working, Teams if Zoom is unavailable).

**YOUR ASYNCHRONOUS RESPONSIBILITIES BEFORE ZOOM LESSON #1:**

**Take the Kinematics with Constant Acceleration Quiz**

Journal Entries:

- Sample problems showing strategies to solve (variable charts, motion drawings, equation selection, unit confirmation)
- [Kinematics Worksheet #2](#): problem solving (2 per day)

Resource Interaction: [Introduction to Kinematics](#) video

- Key Concepts (problem solving strategy summary)
- Questions

**SYNCHRONOUS MEETING #1:**

- Projectile motion using trigonometric functions
- Kinematics worksheet #2 problems – breakout rooms

**YOUR ASYNCHRONOUS RESPONSIBILITIES AFTER ZOOM #1**

- Have notes detailing the learning you've experienced toward meeting the objectives state above. Put these into your Teams > Class Notebook > Journal
- [Kinematics worksheet #3](#): problem solving (2 per day)
- IF NEEDED: [review trig functions](#) (I recommend looking at the three chapter review portions)

**YOUR ASYNCHRONOUS RESPONSIBILITIES BEFORE ZOOM LESSON #2**

[Kinematics worksheet #3](#): problem solving (2 per day)

[Projectile Motion Lab](#)

Resource Interaction:

Brief notes: OpenStax [2.7: Falling Objects](#)

Brief notes: OpenStax [3.1](#) and [3.2](#) Graphical vectors REVIEW

## SYNCHRONOUS MEETING #2:

- Projectile motion, continued

## YOUR ASYNCHRONOUS RESPONSIBILITIES AFTER ZOOM #2

- Have notes detailing the learning you've experienced toward meeting the objectives state above. Put these into your Teams > Class Notebook > Journal
- Take the Kinematics Vector Components by Trig Quiz by Jan 25<sup>th</sup>
- FULL Resource interaction notes: OpenStax [3.3: Vector Addition and Subtraction](#)

Journal Entries:

COMPLETE BY 1:00 pm Monday Jan 25<sup>th</sup>

Class notes:

Solving vector components by trig

Using kinematic equations with projectiles

[Kinematics worksheet #3](#): problem solving (2 per day)

[Projectile Motion Lab](#)

And

### Resource Interaction Responses:

Brief notes: OpenStax [2.7: Falling Objects](#)

Brief notes: OpenStax [3.1](#) and [3.2](#) Graphical vectors REVIEW

IF NEEDED: [review trig functions](#) (I recommend looking at the three chapter review portions)

FULL Resource interaction notes: OpenStax [3.3: Vector Addition and Subtraction](#)

### Resource Interactions:

- Key Concepts
- Example problem(s)
- Questions

## IDEAS FOR USING YOUR ASYNCHRONOUS TIME:

Study TOGETHER

Worksheet problems

Trig review

Lab activities

Journal entries

## DUE DATES: All Due by Monday Jan 25<sup>th</sup> at 1:00 pm

- Worksheet problem completion (in journal)
- Kinematics Vector Components by Trig quiz
- ALL required journal entries

## OFFICE HOURS:

11:45-12:45: Look in Teams Posts for Zoom link. Drop-in format. If you are taking this course for college credit, you are expected to attend office hours weekly. This is a good opportunity to work together in a study group. You may also request a breakout room for a study group for any other class.

Other contact options: email, Remind, Teams post