WEEK OF: January 11, 2021

CLASS: A&B-TROXEL-COMPUTER GAMING & DESIGN

TEACHER: Juli Troxel

CONTACT INFO: juli.troxel@thedeltahighschool.com, or contact me via Remind

OFFICE HOURS: 1:45am - 12:45pm; Zoom link is Posted in the Zoom Links Channel in Teams emailed to your school email

ZOOM LINKS: Posted in the Zoom Links Channel in Teams and sent as a Calendar Invite in Outlook

COURSE CURRICULUM LINK: http://devpro.gginteractive.com/#/course/0/arc/0

DUE DATES: Game Design Quiz and GDD Written Exercise

C Block 1/11 – 1/15 (Mrs. Troxel is gone 1/13-1/20)							
	Monday	Tuesday	Wednesday	Thursday	Friday		
Asynchronous Time	Game Design	Complete GDD	Developing Characters in	Character	Character		
	Quiz		<u>Video Games Modules</u>	Development	Development		
Always Check Email	GDD			Written Exercise	Written		
and Teams Daily					Exercise		
Items to Prepare for	GDD Quiz						
Synchronous Time							
Synchronous Time A Block – 1:20-2:00PM B Block – 2:05-2:45PM Be on Time	Developing Characters in Video Games			Guest Speaker			
Due This Week	Game Design Quiz	GDD					

C Block 1/4 – 1/8							
	Monday	Tuesday	Wednesday	Thursday	Friday		
Asynchronous Time	Industry	Game Theory	Arc 2:Game Design	Watch Game	Work on GDD		
	Terminology Quiz	Quiz	Basics	Documentation	assignment		
Always Check Email	Watch Game		Watch Game	Modules	(due Tuesday)		
and Teams Daily	Theory Modules		Documentation Modules				
Items to Prepare for	Industry			Complete Game			
Synchronous Time	Terminology Quiz			Documentation			
	Game Theory			Modules			
	Modules						
Synchronous Time	Game Theory			GDD Assignment			
A Block – 1:20-2:00PM	Breakout Groups						
B Block – 2:05-2:45PM							
Be on Time							

Due This Week	Industry	Game Theory	GDD due
	Terminology	Quiz	Tuesday
	Quiz		

C Block 12/14 – 12/18								
Monday Tuesday Wednesday Thursday Friday								
Asynchronous Time		Watch	Watch		Early			
		Industry	Game		Release for			
Always Check Email		Terminology	Theory		Winter Break			
and Teams Daily		Modules	Modules					
Items to Prepare for					No			
Synchronous Time					Synchronous			
Synchronous Time	Industry Terminology			History of	Time			
$A \ Block - 1:20-2:00PM$				Gaming				
B Block - 2:05-2:45PM				Kahoot				
Be on Time								
Due This Week	History of Gaming							
	Timeline due Monday							

C Block 12/7 - /12/11						
	Monday	Tuesday	Wednesday	Thursday	Friday	
Asynchronous Time			History of Gaming	No School -	No School -	
			Timeline	Student Led	Student Led	
Always Check Email				Conferences	Conferences	
and Teams Daily						
Items to Prepare for						
Synchronous Time						
Synchronous Time		1:20-2:00				
A Block – 1:20-2:00PM		Intro to Computer				
B Block – 2:05-2:45PM		Gaming & Design				
Be on Time						
Due This Week		Intro to Game			History of Gaming	
		Development			Timeline due	
		Survey			Monday	

A or B Block 12/3 & 4							
	Monday Tuesday Wednesday Thursday Friday						
Asynchronous Time							

Always Check Email and Teams Daily			
Items to Prepare for			
Synchronous Time			
Synchronous Time		Introduction to	
A Block – 1:20-2:00PM		Mrs. Troxel	
B Block – 2:05-2:45PM			
Be on Time			
Due This Week		Initiative & Self	
		Direction Survey	
		Due	